

Hands on Game Ideas

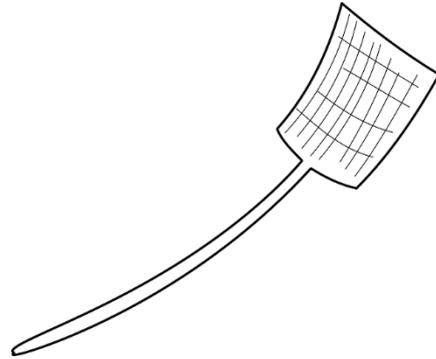
Letter Splat! *1 or more players*

Resources needs:

- Letter sound flash cards or words
- Fly Swat or Hand.

Instructions:

- Place all cards on a flat surface.
- Say a sound
- Student has to 'splat' the corresponding letter as quickly as they can.
- First to splat the correct letter keeps the card.



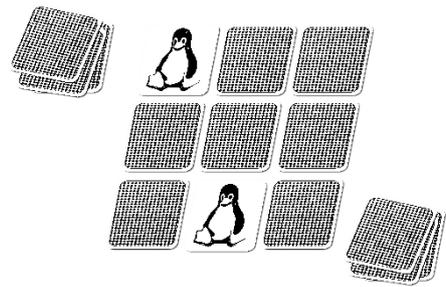
Memory: *2 or more players*

Resources:

- 2 sets of each sound flash cards or words

Instructions:

- Place all cards on a flat surface
- Student turns over 1 card and says the sound that corresponds with the letter.
- Student turns over a 2nd card. Says the sound that corresponds with the letter.
- If the sounds are the same, student keeps the pair. If not place them back down.



Sound Hunt: *1 or more players*

Resources:

- 1 x Set of sound flash cards
- Post it notes

Instructions:

- Give student a single card. Student says the sound on the card. Student finds the letter somewhere in their environment and says the sound. E.g. S on a Samsung device.
- Student writes the letter on a post it note and places it over the top of the letter.



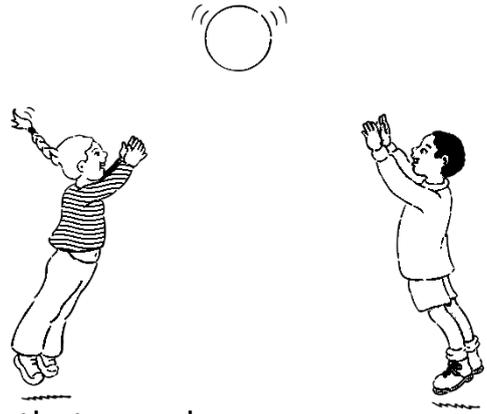
Alphabet Ball: 2 or more players

Resources:

- Ball
- Space (preferably outside)

Instructions:

- Focus just on the sounds being practised.
- Pass the ball to the student and say a sound
- Student responds with a word that begins with that sound.
- Student throws the ball back and says a sound
- Parent responds with a word that begins with the sound.
- Go back and forth as many times as you like
- Make it more fun by kicking the ball or chasing each other to tag with the ball.
- If using focus words, say each sound in the word, when student catches they blend them together. When student passed back to parent, give them a word to segment.



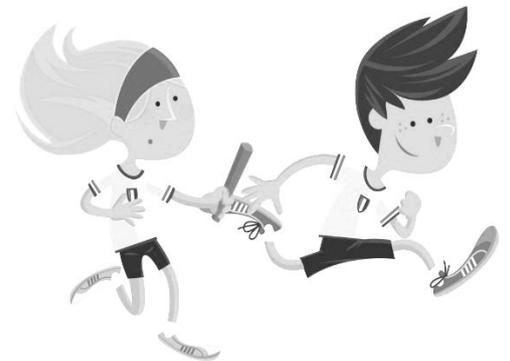
Letter sound/Word relay: 1 or more players

Resources:

- Space to run
- 1 x Set of Sound Flash Cards or word cards
- Something to stick to walls (e.g. Blue Tack)
- Post it note (or something to cover the sound on the wall)
- Timer

Instructions

- Have sounds stuck up on a wall next to each other
- Give student a blank post it note
- Say a sound and start the timer
- As quickly as the student can, run up to the sound wall and place the blank piece of paper over the correct corresponding sound
- Once correct sound is covered, run back to get next piece of paper
- Say next sound
- Cover all the sounds as quickly as possible



- Repeat until all sounds are covered then stop the timer.
- If playing with more than one person, have multiple sets of sounds set up. Each player has their own set of sounds that they are running to.

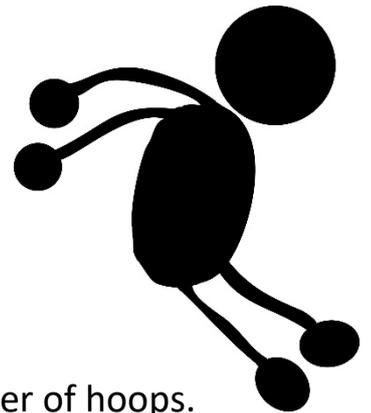
Letter sound/ Word hop. *One or more players*

Resources:

- Dice
- 1 x set of letter sounds (or more) . Word flash cards
- Hoops or something students can jump/step on.

Instructions:

- Place hoops out like a life-sized board game
- Put a sound inside each hoop
- Student rolls the dice and jumps the allocated number of hoops.
- Student pronounces the sound they land on.
- Student can go back and forth over the 'board' as many times as they like or try to make it to the end before the other player.
- If playing with two or more people, if someone lands on the same space, the person who was already there has to go back to the start unless the new person is unable to say the sound they have landed on, in which case they go back to the start.



Online Games:

<https://letters-and-sounds.com/index.php/phase-2-games/>